

M.D. UNIVERSITY, ROHTAK

SCHEME OF STUDIES AND EXAMINATION

B.TECH- Computer Science and Engineering (Internet of Things and Cyber Security Including Block Chain Technology) 3rd Year

SEMESTER 5th and 6th Semester
Scheme effective from 2022-23



COURSE CODE AND DEFINITIONS

COURSE CODE	DEFINITION
L	LECTURE
T	TUTORIAL
P	PRACTICAL
BSC	BASIC SCIENCE COURSE
PCC	PROFESSIONAL CORE COURSES
PEC	PROFESSIONAL ELECTIVE COURSE
ESC	ENGINEERING SCIENCE COURSE
LC	LAB COURSE
MC	MANDATORY COURSE
PT	PRACTICAL TRAINING
S	SEMINAR

**B.Tech. Computer Science and Engineering (Internet of Things and Cyber Security
Including Block Chain Technology)
5th SEMESTER**

Scheme of Studies/Examination w.e.f. 2022-23

Sr No	Category	Course Code	Course Title	Hours per Week			Total Contact Hrs. per week	Credit	Examination Schedule				Duration of Exams (Hours)
				L	T	P			Internal Assessment	Theory	Practical	Total	
1	Engineering Science Course	ECS-CSE-301G (Common With CSE)	Microprocessor	3	0	0	3	3	25	75		100	3
2	Professional Core Course	PCC-CSE-303G (Common With CSE)	Computer Networks	3	0	0	3	3	25	75		100	3
3	Professional Core Course	PCC-CSE-305G (Common With CSE)	Formal Languages & Automata	3	0	0	3	3	25	75		100	3
4	Professional Core Course	PCC-CSE-307G (Common With CSE)	Design and Analysis of Algorithms	3	0	0	3	3	25	75		100	3
5	Professional Core Course	PCC-CSE-309G (Common With CSE)	Programming in Java	3	0	0	3	3	25	75		100	3
6	Professional Core Course	PCC-IOT-301G	Internet of Things	3	0	0	3	3	25	75		100	3
7	Engineering Science Course	LC-CSE-321G (Common With CSE)	Microprocessor Lab	0	0	2	2	1	25	-	25	50	3
8	Professional Core Course	LC-IOT-323G	Internet of Things Lab	0	0	3	3	1.5	25	-	25	50	3
9	Professional Core Course	LC-CSE-325G (Common With CSE)	Design and Analysis of Algorithm Lab using C++	0	0	3	3	1.5	25	-	25	50	3
10	Professional Core Course	LC-CSE-327G (Common With CSE)	Programming in Java Lab	0	0	4	4	2	25	-	25	50	3
11	Training	PT-IOT-329G	Practical Training – I	-	-	-	-	-	-	-	Refer Note 1		
TOTAL CREDIT								24	250	450	100	800	

Note: 1

The evaluation of Practical Training-I will be based on seminar, viva-voce, reports submitted by the students. According to performance, the students are awarded grades A, B, C, F. A student who is awarded 'F' grade is required to repeat Practical Training.

Excellent: A; Good: B; Satisfactory: C; Not Satisfactory: F.

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**B.Tech. Computer Science and Engineering (Internet of Things and Cyber Security
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6TH SEMESTER**

Scheme of Studies/Examination w.e.f. 2022-23

Sr No	Category	Course Code	Course Title	Hours per Week			Total Contact Hrs. per week	Credit	Examination Schedule				Duration of Exams (Hours)
				L	T	P			Internal Assessment	Theory	Practical	Total	
1	Professional Core Course	PCC-CSE-302G (Common with CSE)	Compiler Design	3	0	0	3	3	25	75		100	3
2	Professional Core Course	PCC-CSE-304G (Common with CSE)	Artificial Intelligence	3	0	0	3	3	25	75		100	3
3	Professional Core Course	PCC-CSE-306G (Common with CSE)	Advanced Java	3	0	0	3	3	25	75		100	3
4	Professional Core Course	PCC-IOT-308G	Sensors and Actuators for IoT	3	0	0	3	3	25	75		100	3
5	Professional Core Course	PCC-IOT-310G	Cyber Security and Blockchain	3	0	0	3	3	25	75		100	3
6	Engineering Science Course	ESC-IOT- 312G	Signals and Systems	3	0	0	3	3	25	75		100	3
7	Professional Core Course	LC-CSE-324G	Compiler Design Lab	0	0	3	3	1.5	25		25	50	3
8	Professional Core Course	LC-CSE-328G	Advanced Java Lab	0	0	3	3	1.5	25		25	50	3
9	Professional Core Course	LC-IOT-326G	Sensors and Actuators Lab	0	0	2	2	1	25		25	50	3
10	Project	PROJ-CSE-322G	PROJECT-1	0	0	4	4	2	25		25	50	3
11	Mandatory Course	MC-317G (Common with all)	Constitution of India	2	0	0	2						
TOTAL CREDIT								24	250	450	100	800	

The evaluation of Constitution of India (MC-317G) will be based on grades A, B, C, F. The student who is awarded 'F' grade is required to repeat the subject.

NOTE: At the end of 6th semester each student has to undergo Practical Training of 4/6 weeks in an Industry/ Institute/ Professional Organization/ Research Laboratory/ training centre etc. and submit typed report along with a certificate from the organization & its evaluation shall be carried out in the 7th Semester.

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5th SEMESTER**

MICROPROCESSOR

Coursecode	ESC-CSE-301G				
Category	EngineeringScience Course				
Course title	Microprocessor				
Schemeand Credits	L	T	P	Credits	Semester5
	3	0		3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

Course Objectives:

- ✓ Tomakeunderstandarchitectureandworkingof Intel8085 microprocessorin depth.
- ✓ Tomakeunderstandarchitectureandworkingof Intel8086 microprocessorin depth.
- ✓ Familiarizationwith theassembly languageprogramming.
- ✓ Familiarizationwithvarious peripheraloperations

Note:Examinerwillset nine questionsin total. Questiononewillbecompulsory.Question onewillhave6 partsof2.5markseach fromall units andremainingeightquestions of15 markseachto besetby takingtwo questionsfromeachunit. Thestudentshavetoattempt fivequestionsin total,first beingcompulsory andselectingonefromeachunit.

Unit: 1

THE8085PROCESSOR:Introduction tomicroprocessor,8085 microprocessor:Architecture, instruction set,interrupt structureandAssemblylanguageprogramming.

Unit: 2

THE8086MICROPROCESSORARCHITECTURE:Architecture,blockdiagramof8086,details ofsub-blockssuchas EU,BIU;memorysegmentationandphysicaladdresscomputations, programrelocation,addressingmodes,instructionformats, pindiagramanddescriptionof various signals.

Unit: 3

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INSTRUCTIONSETOF8086: Instruction execution timing, assembler instruction format, data transfer instructions, arithmetic instructions, branch instructions, looping instructions, NOP and HLT instructions, flag manipulation instructions, logical instructions, shift and rotate instructions, directives and operators, programming examples.

Unit: 4

INTERFACING DEVICE: 8255 Programmable peripheral interface, interfacing keyboard and seven segment display, 8254 (8253) programmable interval timer, 8259A programmable interrupt controller, Direct Memory Access and 8237 DMA controller.

TEXT BOOKS:

1. Microprocessor Architecture, Programming & Applications with 8085: Ramesh S Gaonkar; Wiley Eastern Ltd.
2. Intel Microprocessors 8086- Pentium processor: Brey; PHI

REFERENCE BOOKS:

1. Microprocessors and interfacing: D V Hall; TMH
2. The 8088 & 8086 Microprocessors- Programming, interfacing, Hardware & Applications: Triebel & Singh; PHI
3. Microcomputer systems: the 8086/8088 Family: architecture, Programming & Design: Yu-Chang Liu & Glenn A Gibson; PHI.
4. Advanced Microprocessors and Interfacing: Badri Ram; TMH

Course Outcomes:

- ✓ Understand the operation and architecture of Intel 8085 microprocessor including Instruction Set Architecture, assembly language programming, timing and speed of operation.
- ✓ Learn the operation of circuits for user interaction through switches, keyboard and display devices.
- ✓ Understand the operation and architecture of Intel 8086 microprocessor including Instruction Set Architecture, assembly language programming, timing and speed of operation.
- ✓ Understand the motivation and need for peripheral operations circuits for digital data exchange, timer, serial communication, merits of direct memory access, interrupt controller and other circuits.

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COMPUTER NETWORKS

Coursecode	PCC-CSE-303G				
Category	ProfessionalCoreCourse				
Course title	ComputerNetworks				
Schemeand Credits	L	T	P	Credits	Semester5
	3	0	0	3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

CourseObjectives

- ✓ Todevelopan understandingof modern network architecturesfromadesignand Performanceperspective.
- ✓ Tointroducethestudenttothemajorconceptsinvolvedinwide-area Networks(WANs),localareanetworks (LANs) andWirelessLANs (WLANs).
- ✓ Toprovidean opportunity todoNetwork programming
- ✓ ToprovideaWLANmeasurement idea.

Note:Examinerwillset nine questionsin total. Questiononewillbecompulsory.Question onewill have6 partsof2.5markseach fromall units andremainingeightquestions of15 markseachto besetby takingtwo questionsfromeachunit. Thestudentshavetoattempt fivequestionsin total,first beingcompulsory andselectingonefromeachunit.

Unit: 1

Introduction: Data communication, Components, Computernetworksanditshistorical development, distributedprocessing,Internet

NetworkModels:OSI modelandTCP/IPModel

PhysicalLayer– physical layer functions,DataRepresentation, Simplex,Half DuplexandFull DuplexTransmission, Modulationand Multiplexing, Packetand circuitswitching, Transmissionmedia,Topologies,connectionlessandconnection-oriented services.

DataLinkLayer:Datalinklayerfunctionsandservices,MACAddressing,Framing,Stopand Wait,Goback –NARQ,SelectiveRepeat ARQ,SlidingWindow Protocol.

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Unit: 2

Medium Access Control: MAC layer functions, Random access, Controlled Access and channelization protocols.

Network Layer: Network layer functions and services, Logical addressing, IPv4 classful and classless addressing, subnetting, NAT, IPv4, ICMPv4, ARP, RARP and BOOTP, IPv6, IPv6 addressing, DHCP.

Network Devices: Repeater, hub, switch, router and gateway.

Unit: 3

Routing Algorithms: introduction to routing, Shortest Path Algorithm, Flooding, Hierarchical Routing, Link State and Distance Vector Routing

Transport Layer: Transport layer functions and services, Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), TCP connection management

Application Layer: Application layer functions and services, Domain Name Space (DNS), EMAIL, File Transfer Protocol (FTP), HTTP, SNMP

Unit: 4

Congestion Control, Quality of Service, QoS Improving techniques.

LAN: Ethernet, Token Bus, Token Ring, MAN Architecture - DQDB, WAN Architectures - Frame Relay, ATM, SONET/SDH

Network Security: Firewalls, security goals, types of attack, Introduction to cryptography, Types of ciphers: symmetric and asymmetric key ciphers.

Suggested books:

1. Data Communication and Networking, 4th Edition, Behrouz A. Forouzan, McGraw-Hill.
2. Data and Computer Communication, 8th Edition, William Stallings, Pearson Prentice Hall India.

Suggested reference books:

1. Computer Networks, 8th Edition, Andrew S. Tanenbaum, Pearson New International Edition.
2. Internetworking with TCP/IP, Volume 1, 6th Edition Douglas Comer, Prentice Hall of India.
3. TCP/IP Illustrated, Volume 1, W. Richard Stevens, Addison-Wesley, United States of America.

Course Outcomes:

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- ✓ Explain the functions of the different layers of the OSI Protocol.
- ✓ Draw the functional block diagram of wide-area networks (WANs), local area networks (LANs) and Wireless LANs (WLANs) and describe the function of each.
- ✓ Identify and connect various connecting components of a computer network.
- ✓ Configure DNS, DDNS, TELNET, EMAIL, File Transfer Protocol (FTP), WWW, HTTP, SNMP, Bluetooth, Firewalls using open source available software and tools.

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FORMAL LANGUAGES AND AUTOMATA

Coursecode	PCC-CSE-305G				
Category	ProfessionalCoreCourse				
Course title	FormalLanguages &Automata				
Schemeand Credits	L	T	P	Credits	Semester5
	3	0		3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

CourseObjectives:

- ✓ To understand basic concepts of formal languages and automata theory.
- ✓ To study the types of Automata i.e. NFA, DFA, NFA with ϵ -transition and their interconversion methods and importance.
- ✓ To Study formal languages of different kinds, such as regular and context-free languages. Understand the concept of grammar and its types. Removal of ambiguity and reduced form and Normal forms of grammar.
- ✓ To develop the concepts and design of higher-level automata to accept the language not accepted by finite automata such as PDA & Turing machine.
- ✓ To study the various properties of Turing machine and their designing.

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 6 parts of 2.5 marks each from all units and remaining eight questions of 15 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit1:

Finite Automata: Introduction: Set, Power Set, Super Set, Alphabet, languages and grammars, productions and derivation, Deterministic finite automata (DFA), Non-Deterministic finite automata (NFA), Equivalence of DFA and NFA, Conversion of NFA to DFA, minimization of finite automata, Finite automata with ϵ -moves, Acceptability of a string by a finite Automata.

Introduction to Machines: Properties and limitations of Finite Automata, Mealy and Moore Machines, Equivalence of Mealy and Moore machines.

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Unit2:

Regular Expression: State and prove Arden's Method, Regular Expressions, Recursive definition of regular expression, Regular expression conversion to Finite Automata and vice versa.

Properties of regular languages: Regular language, pumping lemma for regular sets/languages, Application of regular languages.

Unit3:

Grammars: Chomsky hierarchy of languages, Relation between different types of grammars, Context-free grammar, Derivation tree/Parse tree, Ambiguity in regular grammar and their removal, Reduced Forms: Removal of useless symbols, null and unit productions, Normal Form: Chomsky Normal form (CNF) and Greibach Normal Form (GNF),

Push Down Automata: Introduction to PDA, Deterministic and Non-Deterministic PDA, Design of PDA: Transition table, Transition diagram and acceptability of strings by designed PDA, Push down automata (PDA) and equivalence with CFG.

Unit4:

Turing machines: The basic model for Turing machines (TM), Deterministic and Non-Deterministic Turing machines and their equivalence, Design of Turing Machines: Transition table, Transition diagram and acceptability of strings by designed Turing machine. Variants of Turing machines, Halting problem of Turing machine, PCP Problem of Turing Machine, Linear Bounded Automata, TMs as enumerators.

Undecidability: Church-Turing thesis, universal Turing machine, the universal and diagonalization languages, reduction between languages and Rice's theorem, undecidable problems about languages.

Suggested books:

1. Introduction to Automata Theory, Languages, and Computation, 3rd Edition, John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, Pearson Education.
2. Introduction to the Theory of Computation, Michael Sipser, 3rd edition, Cengage Learning.

Suggested reference books

1. K.L. PMishra, N. Chandrashekar (2003), Theory of Computer Science - Automata Languages and Computation, 2nd edition, Prentice Hall of India, India.
2. Raymond Greenlaw, H. James Hoover, Fundamentals of the Theory of Computation, Principles and Practice, Morgan Kaufmann, 1998.
3. John C. Martin: Introduction to Languages and Automata Theory, 3rd edition, Tata Mcgraw-Hill, 2007

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Course Outcomes:

- ✓ To use basic concepts of formal languages of finite automata techniques.
- ✓ To design finite automata for different regular expressions and languages.
- ✓ To construct context free grammar for various languages.
- ✓ To solve various problems of applying normal form techniques, push down automata and Turing machines.

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DESIGN AND ANALYSIS OF ALGORITHMS

Coursecode	PCC-CSE-307G				
Category	ProfessionalCoreCourse				
Course title	Design andAnalysisofAlgorithms				
Schemeand Credits	L	T	P	Credits	Semester5
	3	0		3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

CourseObjectives:

- ✓ Analyze the asymptotic performance of algorithms.
- ✓ Write rigorous correctness proofs for algorithms.
- ✓ Demonstrate familiarity with major algorithms and data structures.
- ✓ Apply important algorithmic design paradigms and methods of analysis.
- ✓ Synthesize efficient algorithms in common engineering design situations.

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 6 parts of 2.5 marks each from all units and remaining eight questions of 15 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit1:

Introduction to Algorithms: Algorithm, Performance Analysis (Time and Space complexity), Asymptotic Notation (Big O, Omega and Theta) - best, average and worst-case behaviour. Elementary Data Structures (Basic terminology of Stacks and Queues, Tree, Graph), Sets and Disjoint Set Union.

Divide and Conquer: General method, Binary Search, Merge Sort, Quick Sort, and other sorting algorithms with divide and conquer strategy, Strassen's Matrix Multiplication algorithms and analysis of these problems.

Unit2:

Greedy Method: General method, Fractional Knapsack problem, Job Sequencing with Deadlines, Minimum Cost Spanning Trees, Single source shortest paths.

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Dynamic Programming: General method, Optimal Binary Search Trees, 0/1 knapsack, The Traveling Salesperson problem.

Unit 3:

Backtracking: General method, The 8-Queen's problem, Sum of subsets, Graph Colouring, Hamiltonian Cycles.

Branch and Bound: The method, 0/1 knapsack problem, Traveling Salesperson problem, Efficiency considerations

Unit 4:

NP Hard and NP Complete Problems: Basic concepts, Cook's theorem, NP hard graph problems, NP hard scheduling problems, NP hard code generation problems, and Some simplified NP hard problems.

Suggested Text Books:

1. Fundamental of Computer Algorithms, Ellis Horowitz and Sartaj Sahni, 1978, Galgotia Publication
2. Introduction to Algorithms, Thomas H Cormen, Charles E Leiserson and Ronald L Rivest: 1990, TMH

Suggested Reference Books:

1. The Design and Analysis of Computer Algorithms, Aho A.V. Hopcroft J.E., 1974, Addison Wesley.
2. Algorithms - The Construction, Proof and Analysis of Programs, Berlion, P. Bizard, P., 1986. Johan Wiley & Sons,
3. Writing Efficient Programs, Bentley, J.L., PHI
4. Introduction to Design and Analysis of Algorithm, Goodman, S.E. & Hedetniemi, 1997, MGH.
5. Introduction to Computers Science - An Algorithms approach, Jean Paul Trembley, Richard B. Bunt, 2002, T.M.H.
6. Fundamentals of Algorithms: The Art of Computer Programming Vol Knuth, D.E.: 1985, Naresh Publication.

Course Outcomes:

- ✓ To identify and justify correctness of algorithms and to analyse running time of algorithms based on asymptotic analysis.
- ✓ To understand when an algorithmic design situation calls for the divide-and-conquer paradigm. Synthesize divide-and-conquer algorithms.

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- ✓ Describe the greedy paradigm and dynamic-programming paradigm. Explain when an algorithmic design situation calls for it.
- ✓ Develop greedy algorithms/dynamic programming algorithms, and analyze it to determine its computational complexity.
- ✓ To write the algorithm using Backtracking and Branch and Bound strategy to solve the problems for any given model engineering problem.

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PROGRAMMING IN JAVA

Coursecode	PCC-CSE-309G				
Category	Professional CoreCourse				
Course title	ProgramminginJAVA				
Schemeand Credits	L	T	P	Credits	Semester5
	3	0	0	3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

**CourseObj
ectives:**

- ✓ Programmingin the Javaprogramminglanguage.
- ✓ Knowledgeof object-orientedparadigmintheJava programminglanguage.
- ✓ Theuseof Javain avariety of technologies andondifferent platforms.

Note:Examinerwillset nine questionsintotal. Questiononewillbecompulsory.Question onewill have6 partsof2.5markseach fromall units andremainingeightquestions of15 markseachto besetby takingtwo questionsfromeachunit. Thestudentshavetoattempt fivequestionsin total,first beingcompulsory andselectingonefromeachunit.

Unit 1:

IntroductiontoJava:EvolutionofJava,Object OrientedProgrammingStructure,Overview andcharacteristicsofJava,JavaprogramCompilationandExecutionProcess,Organization oftheJavaVirtual Machine,ClientsideProgramming,PlatformIndependency&Portability, Security, Relationb/wJVM,JREandJDK,Introduction toJAR format,NamingConventions, Datatypes&Typecasting,operators,SecurityPromisesoftheJVM,SecurityArchitecture andSecurity Policy,security aspects, sandboxmodel

Unit 2:

OOPS Implementation:Classes,Objects,attributes,methods,data encapsulation,reference variables,Constructors,Anonymous block, MethodOverloading,Static Datamembers,Block&methods; Memory Structure:Stack,Heap,Class &MethodareaClassloading &Executionflow:Staticvs DynamicClassloading,implicitvs explicitclass loading,class

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loading operations; Argument Passing Mechanism: Passing primitive arguments, passing objects, Wrapper Classes;

This keyword: Referencing instance members, Intra class constructor chaining, Method chaining;

Inheritance & code reusability: Extending classes for code reusability, Usage of super keyword, Method Overriding, Object class

Inheritance & Runtime Polymorphism: Static & Dynamic binding, Inheritance and Is-A relation, Runtime Polymorphism and Generalization, Abstract classes & methods, Final Keyword;

Interfaces and Role based Inheritance: Feature & Role based Inheritance, Static & Dynamic classing Environment, classes & interfaces, interface applications in real scenarios; Has-A relation: Aggregation & Composition, Nested classes, Inner classes, Anonymous Inner classes, StringBuffer Class, tokenizer, applets, Lifecycle of applet and Security concern

Unit 3:

Threads: Creating Threads, Thread Priority, Blocked States, Extending Thread Class, Runnable Interface, Starting Threads, Thread Synchronization, Synchronize Threads, Sync Code Block, Overriding Synced Methods, Thread Communication, wait, notify and notifyAll.

Swing & AWT:

Swing class hierarchy, containers, user interface components, graphics context, AWT Components, Component Class, Container Class, Layout Manager Interface Default Layouts, Insets and Dimensions, Border Layout, Flow Layout, Grid Layout, Card Layout Grid Bag Layout AWT Events, Event Models, Listeners, Class Listener, Adapters, Action Event Methods Focus Event KeyEvent, Mouse Events, Window Event

Package & Scopes: Need of Packages, associating classes to Packages, Classpath environment variable, Import keyword and Feature of static import, Public, protected, private & default scope, Private Inheritance;

Exception Handling: exception and error, Exception Handling & Robustness, Common Exceptions and Errors, Try and catch block, Exception handlers, throw keyword, Checked and Unchecked Exceptions, Role of finally, User defined Exceptions;

Unit 4:

Collection Framework: Role and Importance of Collection Framework, List & Set based collection, Iterator & List Iterator, Maps, Searching elements in List, Hash and Tree based collections, Role of equals and hashCode() methods, Comparable and Comparator Interfaces, Thread Safety and Vector, Difference b/w Enumeration and Iterator, Type safety and Generics, Common algorithms and Collections class, Using Properties class for managing properties files;

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DatabaseConnectivityUsingJDBC:OverviewofnativeandODBCDrives,Introductionto
JDBC,Typeof JDBC drivers,Usageofdrivers,Definingproperties-basedConnection Factory;
Basic

databaseoperations:Insert,Delete,Update,andSelect;PreparedStatement:Statement,Prep
aredStatement,SettingQueryparameters,ExecutingQueries;

CallableStatement:CreatingPL/SQLStoredproceduresandfunctions,CreatingCallable
statements, Executing procedures &functions, Batch Updation, Transacting Queries,
Programmatic initializationofdatabase,ResultSetMetaData,DatabaseMetaData;
Input/OutputStream,StreamFilters,BufferedStreams,DatainputandOutputStream,Print
StreamRandomAccessFile,

Reflection:reflectionAPI,newInstance()method,javaptool,creatingjavaptool,creating
appletviewer,callprivatemethod,java9features;

TextBooks:

1. PatrickNaughton andHerbertzSchidt,“Java-2thecomplete Reference”,TMH
2. Sierra&bates,“HeadFirstJava”,O’Reilly.

Reference Books:

1. E.Balaguruswamy, “Programming withJava”,TMH
2. Horstmann,“ComputingConceptswith Java2Essentials”,John Wiley.
3. Decker&Hirshfield,“Programming.Java”,VikasPublication.

CourseOutcomes:

- ✓ Knowledge ofthe structure and model of the Java programming language,
(knowledge)
- Use the Java programming language for various programming
technologies(understanding)
- ✓ DevelopsoftwareintheJava programminglanguage

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INTERNET OF THINGS

Coursecode	PCC-IOT-301G				
Category	Professional Core Course				
Course title	Internet of Things				
Schemeand Credits	L	T	P	Credits	Semester5
	3	0		3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

Course Objectives:

1. To understand the basics of IoT.
2. To learn IoT Architecture and enabling technologies
3. To know about IoT protocols at different layers
4. To know about the application areas of IoT

Unit 1

Introduction to Internet of Things: Internet of Things, IoT Conceptual Framework, IoT Architecture View, Technology behind IoT, Sources of IoT, M2M Communication, IoT/M2M Systems Layers and Design Standardization, Communication Technologies, Data Enrichment, Data Consolidation and Device Management at Gateway, Ease of Design and Affordability.

Design Principles for Web Connectivity: Web Communication Protocols for Connected Devices, Message Communication Protocols for Connected Devices, Web Connectivity for Connected Devices Networks using Gateway, SOAP, REST, HTTP RESTful, and WebSockets

Unit 2

Protocols and Data Processing in IoT

IoT Connectivity: Internet based communication, IP Addressing in IoT, Media Access Control, Application Layer Protocols: HTTP, HTTPS, FTP, and Telnet

Data Acquiring and Storage, Organizing the Data, Transaction, Business Process, Integration and Enterprise Systems, Data Analytics in IoT, Knowledge Acquiring, Managing, and Storing Process

Cloud Computing Paradigm for Data Collection, Storage and Computing, Everything as a Service, IoT Cloud-Based Services Using the Xively and Nimbits.

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Unit 3

Introduction to Sensors Technology, Participatory Sensing, Industrial IoT, Automotive IoT, Actuators, Sensors Data Communications Protocol, RFID Technology, Prototyping the Embedded Devices for IoT and M2M, Embedded device software, Programming Embedded Device Arduino Platform using IDE, Reading data from sensors and devices, Devices, Gateways, Internet and Web/Cloud services software development.

IoT Security:

Introduction to IoT privacy and security, Vulnerabilities, Security requirements and threat analysis, IoT Security Tomography and layered attacker model.

Unit 4

WSN Architecture and Protocols

Wireless Sensor Networks: Overview of WSNs, Challenges for Wireless Sensor Networks, Enabling Technologies for Wireless Sensor Networks. Architectures: Single-Node Architecture - Hardware Components, Energy Consumption of Sensor Nodes, Operating Systems and Execution Environments, Network Architecture-Sensor Network Scenarios, Optimization Goals and Figures of Merit, Design principles for WSNs, Service interfaces of WSNs, Gateway Concepts.

Communication Protocols: Physical Layer and Transceiver Design Considerations, MAC Protocols for Wireless Sensor Networks, Low Duty Cycle Protocols And Wakeup Concepts - S-MAC, The Mediation Device Protocol, Wakeup Radio Concepts, Contention based protocols (CSMA, PAMAS), Schedule based protocols (LEACH, SMACS, TRAMA) Address and Name Management in WSNs, Assignment of MAC Addresses, Routing Protocols- Energy-Efficient Routing, Geographic Routing, Hierarchical Networks by Clustering.

TEXT/REFERENCES:

1. Vijay Madiseti, ArshdeepBahga, "Internet of Things: A Hands-On Approach"
2. WalteneusDargie, ChristianPoellabauer, "Fundamentals of Wireless Sensor Networks: Theory and Practice"
3. Cuno Pfister, Getting Started with the Internet of Things, O'Reilly Media, 2011, ISBN: 978-1-4493-9357-1.
4. David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry, "IoT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet of Things", CISCO Press, 2017
5. Hersent, Olivier, David Boswarthick, and Omar Elloumi. The internet of things: Key applications and protocols. John Wiley & Sons, 2011.
6. Buyya, Rajkumar, and Amir Vahid Dastjerdi, eds. Internet of Things: Principles and paradigms. Elsevier, 2016.
7. Dr. Guillaume Girardin , Antoine Bonnabel, Dr. Eric Mounier, 'Technologies & Sensors for the Internet of Things Businesses & Market Trends 2014 - 2024', Yole Développement Copyrights ,2014
8. Editors Ovidiu Vermesan Peter Friess, 'Internet of Things – From Research and Innovation to Market 4. 4. Deployment', River Publishers, 2014

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9. Raj Kamal: Internet of Things-Architecture and design principles, McGraw Hill Education.

Course Outcomes:

On successful completion of the course, the student will:

1. Comprehend the essentials of IoT
2. Understand IoT Architecture & enabling technologies
3. Understand various IoT protocols
4. Understand IoT applications in different domain and be able to analyze their performance.

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5th SEMESTER**

MICROPROCESSOR LAB

Coursecode	LC-ESC-321G				
Category	EngineeringScience Course				
Course title	MicroprocessorLab				
Schemeand Credits	L	T	P	Credits	Semester5
	0	0	2	1	
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Durationof Exam	03Hours				

Hands-on experiments relatedto the coursecontentsofESC-CSE-301G.

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INTERNET OF THINGS LAB

Coursecode	LC-IOT-323G				
Category	ProfessionalCoreCourse				
Course title	INTERNET OF THINGS LAB				
Schemeand Credits	L	T	P	Credits	Semester5
	0	0	2	1.5	
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Durationof Exam	03Hours				

**Hands-onexperimentsrelatedtothecoursecontentsofPCC-IOT-321Gusinghardware
resourcesandusingsimulationtool.**

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DESIGN & ANALYSIS OF ALGORITHMS LAB USING C++

Coursecode	LC-CSE-325G				
Category	Professional Core Course				
Course title	Design & Analysis of Algorithms Using C++				
Scheme and Credits	L	T	P	Credits	Semester 5
	0	0	3	1.5	
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Duration of Exam	03 Hours				

Course Objectives:

- ✓ Implementation of various algorithms and to analyze the performance of algorithms.
- ✓ Demonstrate familiarity with major algorithms and data structures.
- ✓ Apply important algorithmic design paradigms and methods of analysis.
- ✓ Synthesize efficient algorithms in common engineering design situations.

List of programs:

1. Write a Program for iterative and recursive Binary Search.
2. Write a Program to sort a given set of elements using the Quick Sort/Merge Sort/Selection Sort method and determine the time required to sort the elements.
3. Write a Program for implementation of Fractional Knapsack problem using Greedy Method and 0/1 Knapsack problem using Dynamic Programming.
4. Write a Program to find the shortest path from a given vertex to other vertices in a weighted connected graph using Dijkstra's algorithm.
5. Write a Program to find the minimum cost spanning tree (MST) of a given undirected graph using Kruskal's algorithm/Prim's Algorithms.
6. Write a Program to implement N-Queens problem using backtracking.
7. Write a Program to check whether a given graph is connected or not using DFS method.
8. Write a program to implement the Travelling Salesman Problem (TSP).

Note: At least 5 to 10 more exercises to be given by the teacher concerned.

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Course Outcomes:

- ✓ The course will help in improving the programming skills of the students.
- ✓ The design of algorithms for any problem will inculcate structured thinking process in the students and improve the analytical power.

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PROGRAMMING IN JAVA LAB

Coursecode	LC-CSE-327G				
Category	Professional CoreCourse				
Coursetitle	Java ProgrammingLab				
	L	T	P	Credits	Semester5
	0	0	4	2	
Classwork	25Marks				
Exam	25Marks				
Total	50Marks				
Duration of Exam	03Hours				

ListofExperiments:

1. Createajava programtoimplement stack andqueueconcept.
2. Writeajavapackagetoshowdynamicpolymorphism and interfaces.
3. Writeajavaprogramtoshowmultithreadedproducerandconsumerapplication.
4. Createacustomized exception and alsomakeuseof all the5 exception keywords.
5. Convert thecontent of agiven fileinto theuppercasecontentof thesamefile.
6. Develop ananalogclock usingapplet.
7. Developascientific calculatorusingswings.
8. Createan editorlikeMS-wordusingswings.
9. Createaservlet that usesCookies tostore thenumber of timesauser hasvisited yourservlet.
10. Createa simplejavabean havingboundandconstrainedproperties.

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PRACTICAL TRAINING 1

Coursecode	PT-IOT-329G				
Category	Professional CoreCourse				
Coursetitle	PRACTICALTRAINING1				
Schemeand Credits	L	T	P	Credits	Semester5
	0	0	0		
Classwork	-				
Exam	-				
Total	-				
Duration of Exam	-				

The evaluation of Practical Training-I will be based on seminar, viva-voce, report submitted by the students. According to performance, the students are awarded grades A, B, C, F. A student who is awarded 'F' grade is required to repeat Practical Training.

Excellent: A; Good :B; Satisfactory:C; Not Satisfactory:F.

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6th SEMESTER**

COMPILER DESIGN

Coursecode	PCC-CSE-302G				
Category	ProfessionalCoreCourse				
Course title	CompilerDesign				
Schemeand Credits	L	T	P	Credits	Semester6
	3	0	0	3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

Objectivesof the Course:

1. Tounderstandandlist the differentstagesin theprocessofcompilation.
2. Identifydifferent methods of lexicalanalysis.
3. Design top-downandbottom-upparsers.
4. Identify synthesizedandinheritedattributes.
5. Developsyntax directedtranslation schemes.

Note:Examinerwillset nine questionsin total. Questiononewillbecompulsory.Question onewill have6 partsof2.5markseach fromall units andremainingeightquestions of15 markseachto besetby takingtwo questionsfromeachunit. Thestudentshavetoattempt fivequestionsin total,first beingcompulsory andselectingonefromeachunit.

UNIT1

IntroductiontoCompilers:LanguageProcessors,TheStructure ofcompiler:its different phases,Compiler Construction Tools,Applications ofCompiler Technology.

LexicalAnalysis:Role oflexicalanalyzer,InputBuffering, Specificationandrecognitionof tokens, designoflexicalanalyzer,regularexpressions,Alanguagespecifyinglexicalanalyzer, Finite automata,conversionfromregular expressionstofiniteautomata,and viceversa, minimizingnumberof states of DFA,Implementation of lexicalanalyzer.

UNIT2

Syntax Analysis:Roleofparsers,contextfreegrammars.

Parsing Technique:Shift-reduceparsing,Operatorprecedenceparsing, Top downparsing, Predictive parsing.

UNIT3

LR parsers,SLR,LALR andCanonicalLRparser.

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Syntax Directed Translations: Syntax directed definitions, construction of syntax trees, syntax directed translation scheme, implementation of syntax directed translation, Intermediate-Code Generation: three address code, quadruples and triples.

UNIT 4

Symbol Table & Error Detection and Recovery: Symbol tables: its contents and data structure for symbol tables; trees, arrays, linked lists, hash tables. Errors, lexical phase error, syntactic phase error, Semantic error.

Code Optimization & Code Generation: Code generation, forms of object code, machine dependent code, optimization, register allocation for temporary and user defined variables.

Suggested Text Books:

1. Compilers Principle, Techniques & Tools- Alfred V. AHO, Ravi Sethi & J.D. Ullman; 1998 Addison Wesley.

Suggested Reference Books:

1. Theory and practice of compiler writing, Tremblay & Sorenson, 1985, Mc.Graw Hill.
2. System software by Dhamdhere, 1986, MGH.
3. Principles of compiler Design, Narosa Publication
4. Elements of compiler Design, Dr. M. Joseph, University Science Press

Course Outcomes:

1. To develop the lexical analyser for a given grammar specification.
2. For a given parser specification design top-down and bottom-up parsers.
3. To develop syntax directed translation schemes

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ARTIFICIALINTELLIGENCE

Coursecode	PCC-CSE-304G				
Category	ProfessionalCoreCourse				
Course title	Artificialand Computational Intelligence				
Schemeand Credits	L	T	P	Credits	Semester6
	3	0	0	3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

Objectivesof the course:

- ✓ Toprovidehistoricalperspectiveof Aandits foundation.
- ✓ Toprovidethemostfundamentalknowledgetothestudentssothattheybecome familiarwithbasic principlesofAltowardsproblemsolving,inference,knowledge representationandlearning.
- ✓ ExploreapplicationofAltechniquesin Expertsystems, NeuralNetworks.
- ✓ Explorethecurrent trends, potential,limitations,andimplications ofAI.

Note:Examinerwillset nine questionsin total. Questiononewillbecompulsory.Question onewill have6 partsof2.5markseach fromall units andremainingeightquestions of15 markseachto besetby takingtwo questionsfromeachunit. Thestudentshavetoattempt fivequestionsin total,first beingcompulsory andselectingonefromeachunit.

Unit-1

Introduction: Definition of AI, History of AI, nature of AI problems, examples of AI problems

Problem-solving by search: Problem-Solving Agents, Uninformed Search: Depth First Search (DFS), Breadth First Search (BFS); Informed Search: Best First Search, A*; Heuristic Functions; Local Search: Hill Climbing. Problem Reduction Search: AO*. Population-Based Search: Ant Colony Optimization; Genetic Algorithm; Game Playing: Min Max Algorithm, Alpha-Beta Pruning.

Unit-2

Knowledge Representation: Knowledge-based Agents, Types of Knowledge, Knowledge acquisition and its techniques; Knowledge Representation Techniques/schemes: Propositional Logic, Predicate Logic, Semantic nets, Frames; Knowledge representation issues, Rule-based systems.

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Unit-3

Reasoning under Uncertainty: Basics of Probability Theory, Probabilistic Reasoning, Bayesian Reasoning, Dempster-Shafer Theory.

Planning: Introduction to Planning, Representation of Planning, Partial-order Planning.

Unit-4

Learning: Introduction to Learning, Types of Learning: Learning by Induction, Rote Learning, Symbol Based Learning, Identification Trees, Explanation Based Learning, Transformational Analogy, Introduction to Neural Networks, Expert Systems, Current trends in Artificial Intelligence.

Suggested Testbooks:

1. Artificial Intelligence: A Modern Approach Third Edition Stuart Russell and Peter Norvig, 2010, Pearson Education.

Suggested reference books:

1. Elaine Rich, Kevin Knight, & Shivashankar B Nair, Artificial Intelligence, McGraw Hill, 3rd ed., 2009.
2. Introduction to Artificial Intelligence & Expert Systems, Dan W Patterson, PHI., 2010.
3. Artificial Intelligence, Patrick Henry Winston, 1992, Addison Wesley 3rd Ed.

Course Outcomes:

1. Display the understanding of the historical perspective of AI and its foundation.
2. Apply basic principles of AI in solutions that require problem solving, inference, knowledge representation and learning.
3. Demonstrate fundamental understanding of various applications of AI techniques in Expert systems, Neural Networks.
4. Demonstrate an ability to share in discussion of AI, its current trends, limitations, and implications of AI.

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ADVANCEDJAVA

Coursecode	PCC-CSE-306G				
Category	Professional Course Code				
Coursetitle	AdvancedJava				
Schemeand Credits	L	T	P	Credits	Semester6
	3	0	0	3	
Classwork	25Marks				
Exam	75Marks				
Total	100Marks				
Duration of Exam	03Hours				

Objectives ofthecourse:

1. Programmingin theJava programminglanguage,
2. Knowledgeof object-orientedparadigmin theJavaprogramminglanguage,
3. Theuseof Javainavarietyof technologiesand on different platforms.

Note:Examinerwillset nine questionsin total. Questiononewillbecompulsory.Question onewill have6 partsof2.5markseach fromall units andremainingeightquestions of15 markseachto besetby takingtwo questionsfromeachunit. Thestudentshavetoattempt fivequestionsin total,first beingcompulsory andselectingonefromeachunit.

UNIT1

Servlet:Servletintroduction,web terminology,ServletAPI,Servlet Interface,Generic Servlet,Http Servlet,Servlet Lifecycle,ServletwithIDE(eclipse,My eclipse,Netbeans),ServletRequest,Servlet Collaboration,ServletConfiguration, Context,Attributein Servlet,SessionTechniqueinServlet, Event and Listener,Servlet Filter,CRUD,pagination,input outputstream,Annotation,SingleThread Model,SSI;

JSP:Lifecycleof JSP,JSP, API,ScriptingElements, 9ImplicitObjects,directiveelements, Exceptions, ActionElements, Expression Language, MVC in JSP, JSTL, custom tags,pagination,CRUD,JSTLfunction, formatting,XML,SQL tags,

UNIT2

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Struts: Introduction, features, models, components, struts2 architecture, action, configuration, interceptors, validation method, aware interfaces, struts2 with 18N, zero configuration, struts2 with tiles, hibernate with struts2, spring with struts2, UI tags;

Mail API: javamail introduction, methods of sending email, sending mail by Gmail, receiving email, sending attachment, receiving attachment, sending html, forwarding, deleting email

UNIT 3

Hibernate (HB): Introduction, architecture, HB with IDE, HBlog4j, inheritance mapping, HB mapping, transaction management, HB query language, HB criteria query language, named query, HB caching, integration, HB lifecycle;

Spring: Introduction, modules, spring with IDE, dependency injection methods, spring AOP, spring Jdbc template, spring ORM, SPEL, MVC tag library, applications, spring remoting, spring OXM, spring web, security models, spring boot, spring with angular;

UNIT 4

Android: Introduction, history & versions, architecture, building blocks, emulator, android widgets, activity and intents, android fragments, android menu, android service, SQLite, XML & JSON, android speech, multimedia, telephony, maps;

Design Pattern: java design pattern, creational, structural, behavioral, J2EE patterns, presentation layers.

Course Outcome:

1. Knowledge of the structure and model of the Java programming language, (knowledge)
2. Use the Java programming language for various programming technologies (understanding)
3. Develop software in the Java programming language,

Suggested Text Books:

1. Patrick Naughton and Herbert Schildt, "Java-2 the complete Reference", TMH
2. Sierra & bates, "Head First Java", O'Reilly.

Suggested Reference Books:

1. E. Balaguruswamy, "Programming with Java", TMH
2. Horstmann, "Computing Concepts with Java 2 Essentials", John Wiley.
3. Decker & Hirshfield, "Programming Java",

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Sensors and Actuators for IoT

Coursecode	PCC-IOT-308G				
Category	ProfessionalCoreCourse				
Course title	Sensors and Actuators for IoT				
Schemeand Credits	L	T	P	Credits	Semester6
	3	0	0	3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

Unit -1

Introduction to Sensors and Actuators, Definitions, Classification of Sensors and Actuators, Requirements for Interfacing, Units of Sensors, Performance Characteristics of Sensors and Actuators, Input and Output Characteristics, Transfer Function, Impedance and Impedance Matching, Range, Span, Input and Output Full Scale, Resolution, and Dynamic Range, Accuracy, Errors, and Repeatability, Sensitivity and Sensitivity Analysis, Hysteresis, Nonlinearity, and Saturation, Frequency Response, Response Time, and Bandwidth, Calibration, and others.

Unit 2

Temperature Sensors and Thermal Actuators

Thermistors, Resistance Temperature Sensors, And Silicon Resistive Sensors, Thermoelectric Sensors, Others Temperature Sensors, Optical Sensors, Effects of Optical Radiation, Quantum-Based Optical Sensors, Photoelectric Sensors, Coupled Charge (CCD) Sensors And Detectors, Thermal-Based Optical Sensors, Active Far Infrared (AFIR) Sensors, Optical Actuators

Unit-3

Electric and Magnetic Sensors and Actuators

The Electric Field: Capacitive Sensors and Actuators, Magnetic Fields: Sensors And Actuators, Magnetohydrodynamic (Mhd) Sensors And Actuators, Magnetoresistance And Magnetoresistive Sensors, Magnetostrictive Sensors And Actuators, Magnetometers, Magnetic Actuators, Voltage And Current Sensors, Mechanical Sensors And Actuators, Force Sensors, Accelerometers, Pressure Sensors, Inertial Sensors: Gyroscopes,

Unit – 4

Acoustic Sensors and Actuators

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Elastic Waves and Their Properties, Elastic Waves and Their Properties, Microphones, The Piezoelectric Effect, Acoustic Actuators, Ultrasonic Sensors and Actuators: Transducers, Piezoelectric Actuators, Piezoelectric Actuators

Chemical Sensor and Actuators

Electrochemical Sensors, Potentiometric Sensors, Thermochemical Sensors, Optical Chemical Sensors, Mass Sensors, Humidity and Moisture Sensors, Chemical Actuation, Others Sensors Like Radiation, Mems and Smart Sensors, Interfacing Methods and Circuits, Interfacing to Microprocessors,

Text/Reference Books

1. Jacob Fraden, "Hand Book of Modern Sensors: physics, Designs and Applications", 2015, 3rd edition, Springer, New York
2. Jon. S. Wilson, "Sensor Technology Hand Book", 2011, 1st edition, Elsevier, Netherland.
3. GerdKeiser,"Optical Fiber Communications", 2017, 5th edition, McGraw-Hill Science, Delhi.
4. John G Webster, "Measurement, Instrumentation and sensor Handbook", 2017, 2nd edition, CRC Press, Florida.
5. Eric Udd and W.B. Spillman, "Fiber optic sensors: An introduction for engineers and scientists", 2013, 2nd edition, Wiley, New Jersey.
6. Bahaa E. A. Saleh and Malvin Carl Teich, "Fundamentals of photonics", 2012, 1st edition, John Wiley, New York.

Cyber Security and Blockchain

Coursecode	PCC-IOT-304G				
Category	ProfessionalCoreCourse				
Course title	Sensors and Actuators for IoT				
Schemeand Credits	L	T	P	Credits	Semester6
	3	0	0	3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

UNIT - I

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Introduction to Cyber Security: Overview of Cyber Security, Internet Governance – Challenges and Constraints; Cyber Threats: Cyber Warfare, Cyber Crime, Cyber terrorism, Cyber Espionage; Need for a Comprehensive Cyber Security Policy.

Introduction to Vulnerability Scanning: Overview of vulnerability scanning, Open Port/Service Identification, Banner/Version Check, Traffic Probe, Vulnerability Probe, Vulnerability Examples, OpenVAS, Metasploit.

Network Vulnerability Scanning: Netcat, Socat; understanding Port and Services tools - Datapipe, Fpipe, WinRelay; Network Reconnaissance – Nmap, THC-Amap and System tools, Network Sniffers and Injection tools – Tcpdump and Windump, Wireshark, Ettercap, Hping, Kismet.

Unit -2

Network Defense Tools: Firewalls and Packet Filters - Firewall Basics, Packet Filter Vs Firewall; Network Address Translation (NAT) and Port Forwarding; Basics of Virtual Private Networks, Linux Firewall, Windows Firewall.

Web Application Tools: Scanning for web vulnerabilities tools- Nikto, W3af; HTTP utilities - Curl, OpenSSL; and Stunnel, Application Inspection tools – Zed Attack Proxy, Sqlmap. DVWA, Webgoat; Password Cracking and Brute-Force Tools – John the Ripper, LOhtcrack, Pwdump, HTCHydra.

UNIT – 3

Cyber Crimes and Law: Introduction to Cyber Crimes, Types of Cybercrime, Hacking, Attack vectors, Cyberspace and Criminal Behavior, Digital Forensics, Realms of the Cyber world, Recognizing and Defining Computer Crime, Contemporary Crimes, Computers as Targets, Contaminants and Destruction of Data, Indian IT ACT 2000.

Cyber Crime Investigation: Firewalls and Packet Filters, password Cracking, Keyloggers and Spyware, Virus and Worms, Trojan and backdoors, Steganography, DOS and DDOS attack, SQL injection, Buffer Overflow, Attack on wireless Networks.

UNIT - 4

Blockchain Technology: Cryptography - Hash function, Digital Signature - ECDSA, Memory Hard Algorithm, Zero Knowledge Proof; Blockchain Overview: Introduction, Advantage over conventional distributed database, Blockchain Network, Mining Mechanism, Distributed Consensus, Merkle Patricia Tree, Gas Limit, Transactions and Fee, Anonymity, Reward, Chain Policy, Life of Blockchain application, Soft & Hard Fork, Private and Public blockchain.

Cryptocurrency: History, Distributed Ledger, Bitcoin protocols - Mining strategy and rewards, Ethereum - Construction, DAO, Smart Contract, GHOST, Vulnerability, Attacks, Sidechain, Namecoin.

Blockchain Applications: Internet of Things, Medical Record Management System, Domain Name Service and future of Blockchain.

Suggested Readings:

1. Mike Shema: Anti-Hacker Tool Kit, McGraw Hill

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2. Nina Godbole and SunitBelpure: Cyber Security Understanding Cyber Crimes, ComputerForensics and Legal Perspectives, Wiley.
3. Achyut S.Godbole: Data Communication and Networking, McGraw –Hill Education New Delhi.
4. Forouzan: Data Communication and Networking (Global Edition) 5/e, McGraw Hill Education India.
5. Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller and Steven Goldfeder: Bitcoin and Cryptocurrency Technologies: A Comprehensive Introduction, Princeton University Press.
6. Wattenhofer: The Science of the Blockchain.
7. Antonopoulos: Mastering Bitcoin - Unlocking Digital Cryptocurrencies.
8. Satoshi Nakamoto: Bitcoin: A Peer-to-Peer Electronic Cash System
9. Forouzan, B.A.: Cryptography & Network Security. Tata McGraw-Hill Education.
10. Kahate, A. Cryptography and Network Security. McGraw-Hill Higher Ed.
11. Peter Szor , The Art of Computer Virus Research and Defense, Symantec Press.
12. Markus Jakobsson and Zulfikar Ramzan, Crimeware, Understanding New Attacks and Defenses, Symantec Press, 2008, ISBN: 978-0-321-50195-0.
13. S. Shukla, M. Dhawan, S. Sharma, S. Venkatesan, 'Blockchain Technology: Cryptocurrency and Applications', Oxford University Press, 2019.
14. Josh Thompson, 'Blockchain: The Blockchain for Beginnings, Guild to Blockchain Technology and Blockchain Programming', CSI Publishing Platform, 2017.
15. Any other book(s) covering the contents of the paper in more depth.

SIGNALS AND SYSTEM

Coursecode	ESC-IOT- 312G				
Category	Engineering Science Course				
Course title	Signals and System				
Schemeand Credits	L	T	P	Credits	Semester6
	3	0	0	3	
Class work	25 Marks				
Exam	75 Marks				
Total	100Marks				
Durationof Exam	03Hours				

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Course Objectives:

The aim of the course is for:

1. Understanding the fundamental characteristics of signals and systems.
2. Understanding the concepts of vector space, inner product space and orthogonal series.
3. Understanding signals and systems in terms of both the time and transform domains, taking advantage of the complementary insights and tools that these different perspectives provide.
4. Development of the mathematical skills to solve problems involving convolution, filtering, modulation and sampling.

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 6 parts of 2.5 marks each from all units and remaining eight questions of 15 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

UNIT-I

INTRODUCTION TO SIGNALS AND SYSTEMS:

Signals and systems as seen in everyday life, and in various branches of engineering and science. Signal properties: periodicity, absolute integrability, determinism and stochastic character. Some special signals of importance: the unit step, the unit impulse, the sinusoid, the complex exponential, some special time-limited signals; continuous and discrete time signals, continuous and discrete amplitude signals. System properties: linearity: additivity and homogeneity, shift-invariance, causality, stability, realizability. Examples.

UNIT-2

BEHAVIOR OF CONTINUOUS AND DISCRETE-TIME SYSTEMS

Impulse response and step response, convolution, input-output behavior with a periodic convergent input, cascade interconnections. Characterization of causality and stability of LTI systems. System representation through differential equations and difference equations. State-space Representation of systems. State-Space Analysis, Multi-input, multi-output representation. State Transition Matrix and its Role. Periodic input to an LTI system, the notion of a frequency response and its relation to the impulse response.

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UNIT-3

FOURIER, LAPLACE AND Z-TRANSFORMS

Fourier series representation of periodic signals, Waveform Symmetries, Calculation of Fourier Coefficients. Fourier Transform, convolution/multiplication and their effect in the frequency domain, magnitude and phase response, Fourier domain duality. The Discrete Time Fourier Transform (DTFT) and the Discrete Fourier Transform (DFT). Parseval's Theorem. Review of the Laplace Transform for continuous time signals and systems, system functions, poles and zeros of system functions and signals, Laplace domain analysis, solution to differential equations and system behavior. The z-Transform for discrete time signals and systems, system functions, poles and zeros of systems and sequences, z-domain analysis.

UNIT- 4

SAMPLING AND RECONSTRUCTION

The Sampling Theorem and its implications. Spectra of sampled signals. Reconstruction: ideal interpolator, zero-order hold, first-order hold. Aliasing and its effects. Relation between continuous and discrete time systems. Introduction to the applications of signal and system theory: modulation for communication, filtering, feedback control systems.

Course Outcomes:

At the end of this course, students will demonstrate the ability to

- a. Understand the concepts of continuous time and discrete time systems.
- b. Analyse systems in complex frequency domain.
- c. Understand sampling theorem and its implications.

REFERENCES:

1. A. V. Oppenheim, A. S. Willsky and S. H. Nawab, "*Signals and systems*", Prentice Hall India, latest edition
2. J. G. Proakis and D. G. Manolakis, "*Digital Signal Processing: Principles, Algorithms, and Applications*", Pearson, latest edition.
3. H. P. Hsu, "*Signals and systems*", Schaum's series, McGraw Hill Education, latest edition.
4. S. Haykin and B. V. Veen, "*Signals and Systems*", John Wiley and Sons, latest edition.
5. A. V. Oppenheim and R. W. Schaffer, "*Discrete-Time Signal*

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Processing”, PrenticeHall, latest edition.

6. M. J. Robert “*Fundamentals of Signals and Systems*”, McGrawHill Education, latest edition.

7. B.P.Lathi, “*Linear Systems and Signals*”, Oxford University Press, latest edition.

PROJECT- I

Coursecode	PROJ-CSE-322G				
Category	ProfessionalCoreCourse				
Course title	PROJECT-I				
Scheme and Credits	L	T	P	Credits	Semester6
	0	0	4	2	
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				

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Duration of Exam	03 Hours
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Students will be assigned projects individually or in a group of not more than 3 students depending on the efforts required for completion of project.

The project will have 4 stages:

(*Marks for internal evaluation are given in brackets)

- ✓ Synopsis submission (5 marks),
- ✓ 1st mid term progress evaluation (5 marks)
- ✓ 2nd mid term progress evaluation (5 marks)
- ✓ Final submission evaluation (10 marks).

The external examiner will evaluate the project on the basis of idea/quality of project, implementation of the project, project report and viva.

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COMPILER DESIGNLAB

Coursecode	LC-CSE-324G				
Category	ProfessionalCoreCourse				
Course title	CompilerDesignLab				
Schemeand Credits	L	T	P	Credits	Semester6
	0	0	3	1.5	
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Durationof Exam	03Hours				

Objectivesof the course:

- ✓ Implementation of different concepts oflexicalanalysis.
- ✓ Implementation of parsers.
- ✓ Studyanduseofcompiler designtools.

Listofprograms:

1. WriteaProgramforTokenseparation withagivenexpression.
2. WriteaProgramforTokenseparation withagivenfile.
3. WriteaProgramforLexicalanalysis usingLEXtools.
4. WriteaProgramtoidentify whetheragivenlineis acomment ornot.
5. WriteaProgramtocheck whetheragivenidentifierisvalidor not.
6. WriteaProgramtorecognizestrings under‘a’,‘a*b+’,‘abb’.
7. WriteaProgramtosimulatelexicalanalyserforvalidatingoperators.
8. WriteaProgramforimplementationofOperatorPrecedenceParser.
9. Studyof LEXandYACC tools:
 - i) WriteaProgramforimplementationofcalculatorusingYACC tool.
 - ii) WriteaProgramforimplementationofRecursiveDescentParserusingLEX tool.
10. WriteaProgramforimplementationofLL(1) Parser.
11. WriteaProgramforimplementationofLALR Parser

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Block Chain Technology)
6th SEMESTER**

Note: At least 5 to 10 more exercises to be given by the teacher concerned.

Course Outcomes:

- ✓ The course will help in improving the programming skills of the students.
- ✓ The implementation of different parsers will help in understanding of compiler designing.

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6th SEMESTER**

ADVANCEDJVALAB

Coursecode	LC-CSE-328G				
Category	ProfessionalCoreCourse				
Course title	Advanced JavaLab				
Schemeand Credits	L	T	P	Credits	Semester6
	0	0	2	1	
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Durationof Exam	03Hours				

Students havetowriteatlist 15 programsbasedon the coursePCC-CSE-306G

**B.Tech. Computer Science and Engineering (Internet of Things and Cyber Security
Including Block Chain Technology)
6th SEMESTER**

Coursecode	MC-317G			
Category	MandatoryCourse			
Coursetitle	Constitution of India			
Scheme and credits	L	T	P	Credits
	2	0	0	0

Course Objectives:

Students will be able to:

1. Understand the premises informing the twin themes of liberty and freedom from a civil rights perspective.
2. To address the growth of Indian opinion regarding modern Indian intellectuals' constitutional role and entitlement to civil and economic rights as well as the emergence of nationhood in the early years of Indian nationalism.
3. To address the role of socialism in India after the commencement of the Bolshevik Revolution in 1917 and its impact on the initial drafting of the Indian Constitution.

**Unit –
I**

Philosophy of Indian Constitution: Salient features of Indian Constitution, Preamble, and Nature of Indian Constitution, Procedure for amendment of the Constitution.

**Unit –
II**

Federal structure and distribution of legislative and financial powers between the Union and the States

**Unit –
III**

Organs of Governance: President – Qualification and Powers of the President, Governor- Qualification and Powers of Governor, Parliament: Composition, Qualifications and Disqualifications, Judiciary: Appointment, Tenure and Removal of Judges.

**Unit –
IV**

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Fundamental Rights: Origin and development of Fundamental rights, Need for fundamental rights. Introduction to Right to equality, Right to freedom, Right against exploitation, Right to freedom of religion, Cultural and Education rights and Fundamental duties.

References:

1. The Constitution of India, 1950 (Bare Act), Government Publication.
2. Dr.S.N. Busi, Dr.B.R.Ambedkar framing of Indian Constitution, latest Edition
3. M.P.Jain, Indian Constitution Law, Lexis Nexis, latest edition
4. D.D. Basu, Introduction to Constitution of India, Lexis Nexis, latest edition.

Course Outcomes:

Students will be able to:

1. Discuss the growth of the demand for civil rights in India for the bulk of Indians before the arrival of Gandhi in Indian politics.
2. Discuss the intellectual origins of the framework of argument that informed the conceptualization of social reforms leading to revolution in India.
3. Discuss the circumstances surrounding the foundation of the Congress Socialist Party [CSP] under the leadership of Jawaharlal Nehru and the eventual failure of the proposal of direct elections through adult suffrage in the Indian Constitution.
4. Discuss the passage of the Hindu Code Bill of 1956.

The examination of the regular students will be conducted by the concerned college/Institute internally. Each student will be required to score minimum 40% marks to qualify in the paper. The marks will not be included in determining the percentage of marks obtained for the award of degree. However, these marks will be shown in the detailed marks certificate of the students

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Including Block Chain Technology)
6th SEMESTER**

Sensors and Actuators Lab

Coursecode	LC-IOT-326G				
Category	ProfessionalCoreCourse				
Course title	Advanced JavaLab				
Schemeand Credits	L	T	P	Credits	Semester6
	0	0	2	1	
Class work	25 Marks				
Exam	25 Marks				
Total	50 Marks				
Durationof Exam	03Hours				

- 1 Sense the Available Networks Using Arduino
- 2 Measure the Distance Using Ultrasonic Sensor and Make Led Blink Using Arduino
- 3 Detect the Vibration of an Object Using Arduino
- 4 Connect with the Available Wi-Fi Using Arduino
- 5 Sense a Finger When it is Placed on Board UsingArduino
- 6 Temperature Notification Using Arduino
- 7 LDR to Vary the Light Intensity of LED UsingArduino
- 8 MySQL Database Installation in Raspberry Pi
- 9 SQL Queries by Fetching Data from Database inRaspberry Pi
- 10 Switch Light On and Off Based on the Input ofUser Using Raspberry Pi

Note : More Experiments may be conducted on the basis of Syllabus of IoT and Sensors and Actuators for IoT